

CONCEPTS CENTRAL TO THE UNIQUE TEACHING AT
PROFESSIONAL ACTORS LAB
(IN NO PARTICULAR ORDER OF IMPORTANCE)

1. The penultimate need to be Present in order to act at all
2. Use of primary states of being vs. secondary states of being
3. Concept of swinging – either on an action or states of being in opposition to actions
4. Icons and their use
5. Character modifiers
6. Action modifiers
7. Use of drivers rather than stake play
8. Drone notes
9. Cries de Coeur
10. Leads only have four choices
 - ◆ country/city;
 - ◆ age up or down;
 - ◆ status up or down;
 - ◆ married vs. single.
11. Use of behaviour for the playing of seconds and thirds
12. Division of States of Being from the Playing of Actions in order to be compelling
13. The primacy of being compelling in all actor choices rather than being ‘right’ but you are not allowed to be eccentric
14. Keying – states of being, places, people, concrete nouns.
15. Elaborating up for concrete nouns, keying down of metaphors
16. The use of the original meaning of *clichés*
17. Hits – and modulation of hits.
18. Acting is about selecting not pretending
19. We always act in Naturalism NOT Realism – the maintaining of being Present despite all else
20. You are not allowed to deflect, not hear or not see.
21. States of Being precede the playing of action in films. They follow in television work.
22. The word trails in both forms.